

## Data flow testing



## Learning objectives

- Understand why data flow criteria have been designed and used
- Recognize and distinguish basic DF criteria
  - All DU pairs, all DU paths, all definitions
- Understand how the infeasibility problem impacts data flow testing
- Appreciate limits and potential practical uses of data flow testing

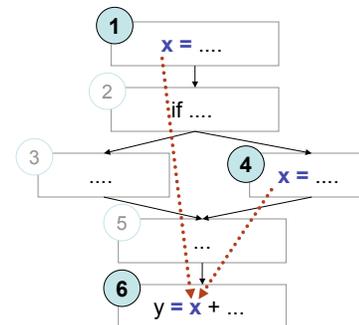


## Motivation

- Middle ground in structural testing
  - Node and edge coverage don't test interactions
  - Path-based criteria require impractical number of test cases
    - And only a few paths uncover additional faults, anyway
  - Need to distinguish “important” paths
- Intuition: Statements interact through *data flow*
  - Value computed in one statement, used in another
  - Bad value computation revealed only when it is used



## Data flow concept



- Value of  $x$  at 6 could be computed at 1 or at 4
- Bad computation at 1 or 4 could be revealed only if they are used at 6
- (1,6) and (4,6) are *def-use (DU) pairs*
  - defs at 1,4
  - use at 6



## Terms

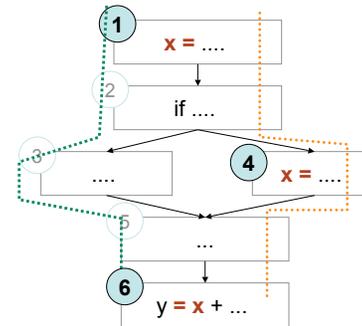
- **DU pair:** a pair of *definition* and *use* for some variable, such that at least one DU path exists from the definition to the use
  - $x = \dots$  is a *definition* of  $x$
  - $= \dots x \dots$  is a *use* of  $x$
- **DU path:** a definition-clear path on the CFG starting from a definition to a use of a same variable
  - Definition clear: Value is not replaced on path
  - Note - loops could create infinite DU paths between a def and a use



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## Definition-clear path



- 1,2,3,5,6 is a definition-clear path from 1 to 6
  - $x$  is not re-assigned between 1 and 6
- 1,2,4,5,6 is not a definition-clear path from 1 to 6
  - the value of  $x$  is “killed” (reassigned) at node 4
- (1,6) is a DU pair because 1,2,3,5,6 is a definition-clear path



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## Adequacy criteria

- **All DU pairs:** Each DU pair is exercised by at least one test case
- **All DU paths:** Each *simple* (non looping) DU path is exercised by at least one test case
- **All definitions:** For each definition, there is at least one test case which exercises a DU pair containing it
  - (Every computed value is used somewhere)

Corresponding coverage fractions can also be defined



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## Difficult cases

- $x[i] = \dots ; \dots ; y = x[j]$ 
  - DU pair (only) if  $i=j$
- $p = \&x ; \dots ; *p = 99 ; \dots ; q = x$ 
  - $*p$  is an alias of  $x$
- $m.putFoo(\dots); \dots ; y=n.getFoo(\dots);$ 
  - Are  $m$  and  $n$  the same object?
  - Do  $m$  and  $n$  share a “foo” field?
- **Problem of *aliases*:** Which references are (always or sometimes) the same?



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## Data flow coverage with complex structures

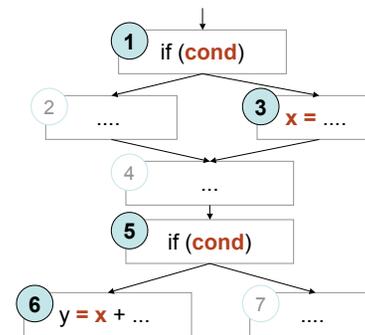
- Arrays and pointers are critical for data flow analysis
  - Under-estimation of aliases may fail to include some DU pairs
  - Over-estimation, on the other hand, may introduce unfeasible test obligations
- For testing, it may be preferable to accept under-estimation of alias set rather than over-estimation or expensive analysis
  - Controversial: In other applications (e.g., compilers), a *conservative* over-estimation of aliases is usually required
  - Alias analysis may rely on external guidance or other global analysis to calculate good estimates
  - Undisciplined use of dynamic storage, pointer arithmetic, etc. may make the whole analysis infeasible



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## Infeasibility



- Suppose *cond* has not changed between 1 and 5
  - Or the conditions could be different, but the first implies the second
- Then (3,5) is not a (feasible) DU pair
  - But it is difficult or impossible to determine which pairs are infeasible
- Infeasible test obligations are a problem
  - No test case can cover them



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## Infeasibility

- The path-oriented nature of data flow analysis makes the infeasibility problem especially relevant
  - Combinations of elements matter!
  - Impossible to (infallibly) distinguish feasible from infeasible paths. More paths = more work to check manually.
- In practice, reasonable coverage is (often, not always) achievable
  - Number of paths is exponential in worst case, but often linear
  - All DU *paths* is more often impractical



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## Summary

- Data flow testing attempts to distinguish “important” paths: Interactions between statements
  - Intermediate between simple statement and branch coverage and more expensive path-based structural testing
- Cover Def-Use (DU) pairs: From computation of value to its use
  - Intuition: Bad computed value is revealed only when it is used
  - Levels: All DU pairs, all DU paths, all defs (some use)
- Limits: Aliases, infeasible paths
  - Worst case is bad (undecidable properties, exponential blowup of paths), so pragmatic compromises are required



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