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## Software Test & Analysis (a.k.a. Verification)

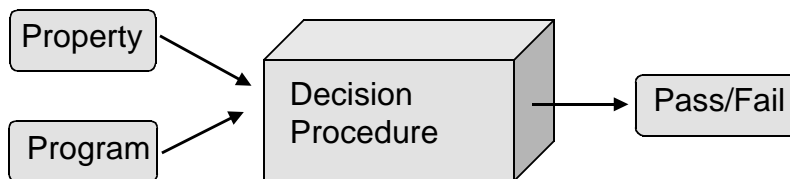
*You can't always get what you want,  
but if you try sometime,  
you just might find,  
you get what you need.*

*–Rolling Stones*

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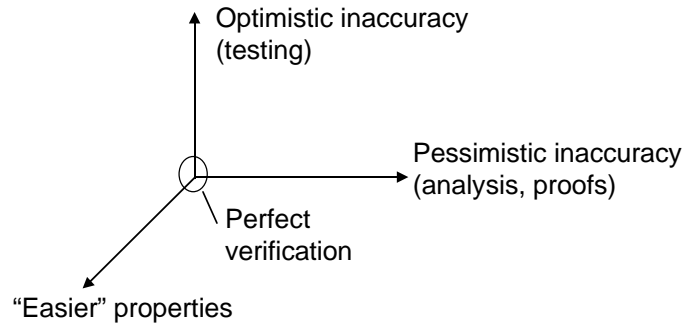
## *You can't always get what you want*



- Correctness properties are undecidable
  - the halting problem can be embedded in almost every property of interest

## Getting what you need ...

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- We must make the problem of verification "easier" by permitting some kind of inaccuracy

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## *Static Analysis*

Software Inspections

Formal Verification

Flow Analysis

...

## *“Static” analysis: without execution*

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- An over-broad category that encompasses nearly everything except testing
- General themes:
  - Early analysis: design and specs as well as code
  - Focused, efficient analysis; not comprehensive
  - Thorough (often conservative) analysis
  - Information gathering for other test & analysis

## *Software Inspection: Low tech but effective*

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- Fagan Code Inspections
  - One of many “walk-through” and inspection techniques; among the most successful
    - More formal and well-defined than “structured walk-throughs” etc.
  - Has been extended to designs, requirements, etc. with similar organizing principles
  - A completely manual technique for finding and correcting errors

See also:  
[www.ics.hawaii.edu/~johnson/FTR/Bib/bib-master.html](http://www.ics.hawaii.edu/~johnson/FTR/Bib/bib-master.html)

## *Software Inspection Roles*

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- Moderator:
  - Typically borrowed from another project.  
Chairs meeting, chooses participants, controls process
- Readers, Testers:
  - Read code to group, look for flaws
- Author:
  - Passive participant; answer questions when asked

## *Software Inspection Process*

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- Planning
  - Moderator checks entry criteria, choose participants, schedule meeting
- Overview
  - Provide background education, assign roles
- Inspection (see ahead)
- Rework
  - author addresses defects found in inspection
- Follow-up
  - Possible re-inspection

## *In the Meeting*

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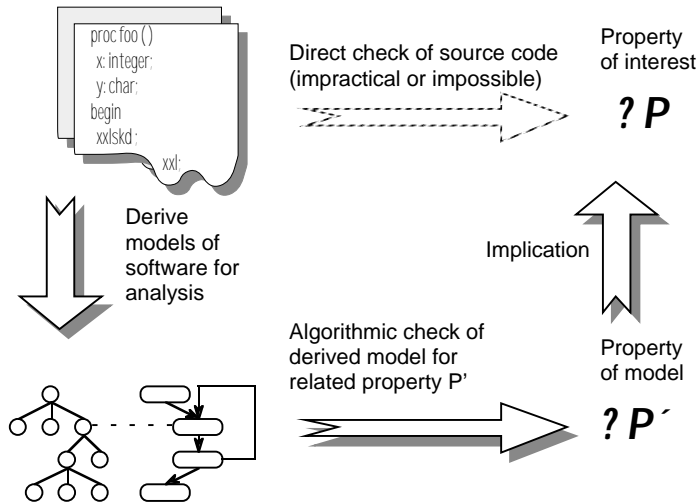
- Goal: Find as many faults as possible
  - max 2 x 2 hour sessions per day
  - approx. 150 source lines/hour
- Approach: Line-by-line paraphrasing
  - Reconstruct intent of code from source
  - May also “hand test”
- Find and log defects, but don't fix them
  - Moderator responsible for staying on track

## *Why does inspection work?*

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- The evidence says it is cost-effective.  
Why?
  - Detailed, formal process, with record keeping
  - Check-lists; self-improving process
  - Social aspects of process, esp. for author
  - Consideration of whole input space
  - Applies to incomplete programs
- Limitations
  - Scale: Inherently a unit-level technique
  - Non-incremental; what about evolution?

## Analysis of Models



## Classic data flow analyses to find program errors

- Uninitialized variable
  - “May” result from classic “avail” analysis
    - but conservative analysis can be annoying
    - “Must” version is also possible (how?)
- Dead assignment (no possible use)
  - Classic “live variables” analysis
  - In FORTRAN, Awk, BASIC, PERL, etc., usually indicates a misspelled variable
  - less useful in languages requiring declarations

## *Example analysis: DAVE*

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- Data flow analysis tools for error detection [Fosdick & Osterweil 1976]
- Classical data flow analysis algorithms
- Detected FORTRAN coding anomalies
  - Uninitialized variables
  - Dead stores (indication of wrong variable)
- “Must” and “May” results
  - overly conservative: too many “may” results

## *Precision & Safety*

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- An analysis is conservative (safe) if it doesn't miss errors
- An analysis is precise to the extent that it doesn't report spurious errors
  - An overly conservative, imprecise analysis may be useless.
  - A well-defined but overly strict property may be preferable to spurious error reports

## *Why is analysis imprecise?*

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- Not all program paths are executable
  - The same infeasible path problem as test coverage; perfectly precise analysis is impossible
- Precision is costly
  - Static analyses “summarize” results to obtain results in practical time (often  $O(n^3)$  in theory,  $O(n)$  in practice). Precise results often require exponential time and space.

## *Aspect analysis*

*[Jackson 93]*

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- Classical data dependence analysis
  - with three differences
    - User-specified dependence properties
    - Compositional: Specs can be used in lieu of code
    - Dependence between abstract components (finer than dependence between concrete objects)
- Reports *missing* dependencies
- Reports only *must* results



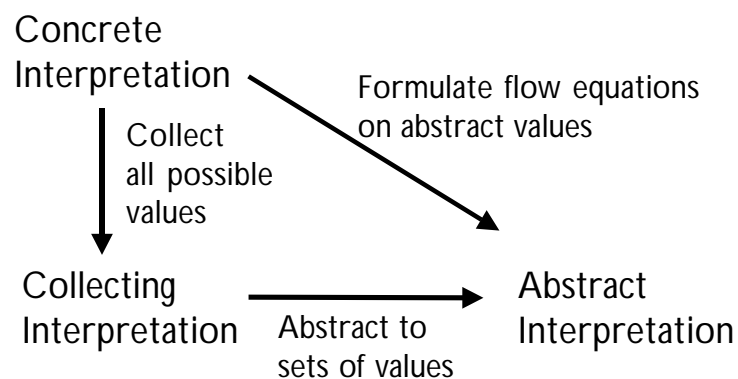
## *Non-standard analyses*

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- Flow analysis doesn't *have* to be about data flow
  - the formal requirements don't say anything about data flow; they just describe a set of equations about approximate values
- Sometimes we can abstract in different ways from program execution
- Sometimes we can use the same methods for other systems of equations

## *Collection & Abstraction*

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## *How to cook an analysis*

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- Choose a “collecting” interpretation
  - execution in which a location “collects” every value
  - usually infinite
- Abstract to a finite-height lattice
  - with appropriate transfer functions
  - often (but not always) subsets of values

## *Java stack typing*

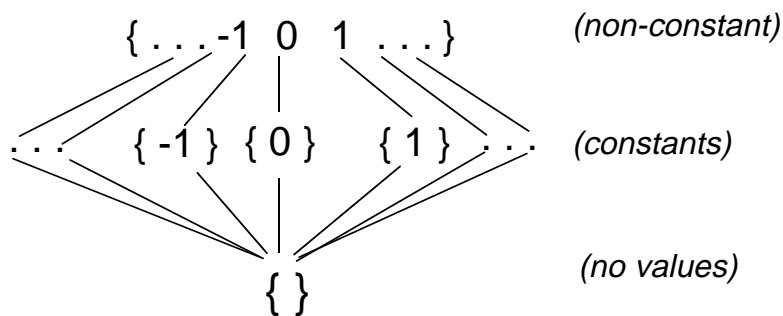
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- Java is compiled to op-codes for a virtual machine; the op-codes manipulate a stack of intermediate values
- For safety and efficiency, Java types the stack:
  - At every point in the program, the height of the stack is known
    - No stack overflow/underflow checks needed
  - The type of the object at the top of the stack is known

## Measuring the stack

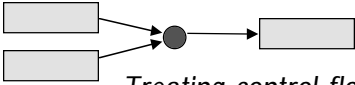
- At procedure entry, stack height is zero
  - this could be generalized to relative height
- Each stack operation has a predictable effect
  - e.g, ADDI reduces stack height by 1
- But what about control flow (if, while)?
  - you should be able to concoct a lattice of values for this; recall constant propogation

## Lattice of stack heights



- Exactly as for constant propogation
- What are the flow equations?

## Flow equations for stack height

- For a stack operation,  
 $out(b) = f(in(b))$ , where  $f$  is change in height
- For control flow join,   
 $out(b) = Merge(in(b))$   
where  $Merge(x,x) = x$   
 $Merge(x,y) = \{ -infinity .. infinity \}$  if  $x \neq y$   
*Treating control flow join as pseudo-node ●*
- For other operations,  $out(b) = in(b)$

## Extend stack height analysis to stack type analysis

- In place of heights, propagate vectors of types
  - not as expensive as it sounds, since height should always be a constant
- Extend stack operations and  $Merge(x,y)$  in the obvious way
  - ADDI takes  $..., i, i$  to  $..., i$
- $??$  is a vector of unknown height, unknown type;  $Merge(??,x) = ??$  for every value  $x$

## *What is static analysis good for?*

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- Not a replacement for testing
  - focused, (mostly) automated analysis for limited classes of faults
- More thorough than testing (within scope)
  - conservative analyses are tantamount to formal verification
- Also augments testing, e.g., dependence analysis for data flow testing

## *Summary: Analysis & Test*

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- No panaceas:  
*You can't always get what you want*
- Multiple approaches
  - Complementary: Different strengths and weaknesses
  - Automate what you can
  - Analyze what is hard to test
  - Use testing to complete the analysis, and add a "reality check" for analysis of models