CIS 422/522 Overview

Projects and Teams
Weekly Schedule
Term Schedule
Grading

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Projects

- 2 projects: 4 weeks, 5 weeks
  - Project 1: Web-based bus trip planner
    - Same basic requirements for everyone
  - Project 2: TBD
    - You will propose projects
- Technically simple, but high expectations
  - Solid freeware quality
  - Complete product includes internal and external documentation, tests

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Teams

- Form teams of 5 people
  - Project 1: Instructor chooses teams
  - Project 2: Choose your own teams
    - the most important decision you will make
- Project grades are group grades
  - Every member responsible for every part
  - Members will evaluate each other (GMEs)

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Questionaire

- Purpose
  - Formation of balanced project 1 teams
  - Beginnings of grade database
- Fill in
  - Name (family, given), student id, email
  - Courses: enrolled, finished (grades)
  - Proficiency in Java, C++, Others:
    - Expert, Good, Some, None (experience and knowledge)
  - Strongest skills, weaknesses, best contribution

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Weekly Schedule

- Tuesday, Thursday lectures
  - Mix of straight lecture, project discussions
- Meetings with teaching assistant Aaron Pfeiffer
  - Design reviews
  - Grading

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Term Schedule

- Project 1: 4 weeks
  - Week 1: form teams, begin design
  - 2: Project concept document due
  - 3: Design reviews (and working prototype)
  - 4: Project due Thursday
    - Grading meetings the following week
- Project 2: 5 weeks + 1 week demos
  - More requirements elicitation
  - More design documentation

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Grading

- 60% Projects (25+35)
  - Includes presentations, intermediate deliverables
- 40% Exams (20+20)
  - Two midterms; no final exam

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